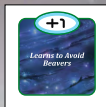
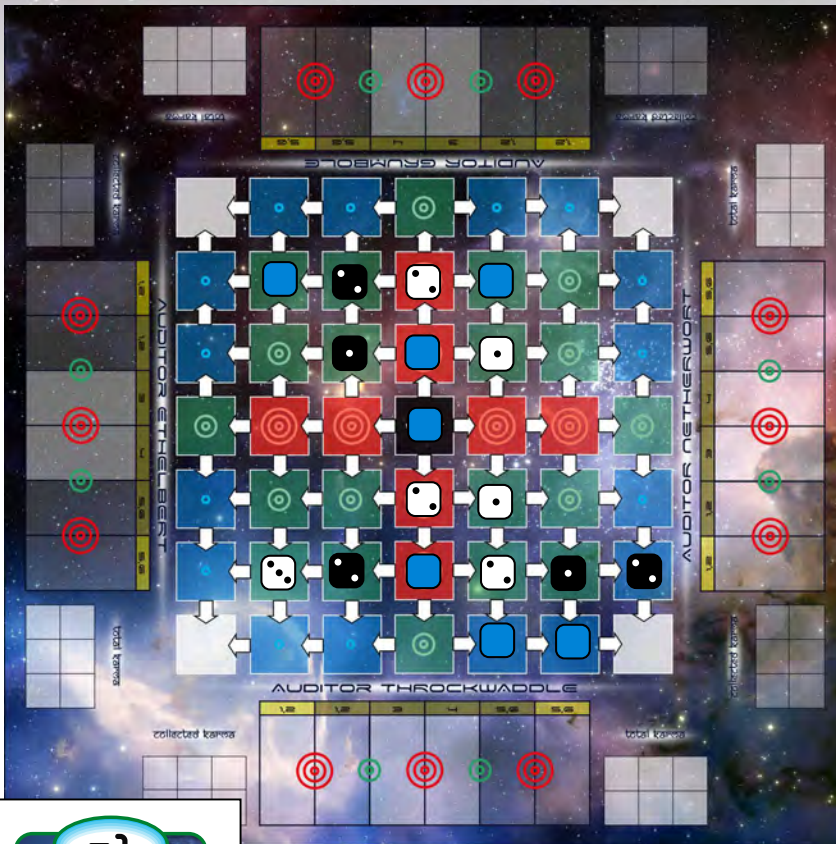


FRACTURED

battle to balance karma in the multiverse



It's not easy being Omnipotent!



As a cosmic **Karma Auditor**, you've worked tirelessly to balance the chaotic fates of the mortals living in the Multiverse.

It's been a frustrating and thankless job and you and your fellow Auditors have had enough!

It's time to have a little fun—with a mortal named **Henry**.

GAME FEATURES

- o Unique, Solid, Elegant Game Play Dynamics and Selection Mechanisms
- o Light, Fun & Comical but Diabolically Strategic
- o 60 Individual Fate Cards with Hilariously Surreal Flavor Text
- o Very Rare Analysis Paralysis or Point Gap Frustration
- o 2 Years of Proven Player Satisfaction and Replayability

Flexible and Expandable
(4 Expansions Currently Available)

AGE

12+



15-45



2-4
PLAYERS

GAME PLAY

Each time Henry's Karma is balanced, a Karma Point is collected but not totaled until a Corner Space is reached. The game ends after all four Corner Spaces have been played or no further moves are possible.

The Auditor with the most Total Karma Points wins!

RETRORESOURCE GAMES

| MJ Carambat

www.retroresource.com | info@retroresource.com



3
Free Will Die

60 Individual Fate Cards!



(21)
Negative
Karma Markers



(42)
Balanced
Karma Markers



(21)
Positive
Karma Markers



(12)
Karma Point
Markers